ACTIVITIES

- School tour, presentation of both schools
- Exchange of common interests, cultural items
- How to make digital product on the theme of environmental protection
- A visit to the waterfall, ways to protect our water
- Hands-on activities and STEM workshops
- Training Sessions (Digital Gamification)
- Lesson Show-Ups (Foreign Language and ICT)
- Visit to a local STEM company and IT company
- STEM - Exploring the city's architecture
- Preparing an e-guide for Use of IT technologies on STEM

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Innovative ways in language teaching
through digital gamification, story telling, PBL and CLIL

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MĂGURA - BUZĂU

ANTALYA, TURKYE
26.04-04.05.2025

GIVOVA

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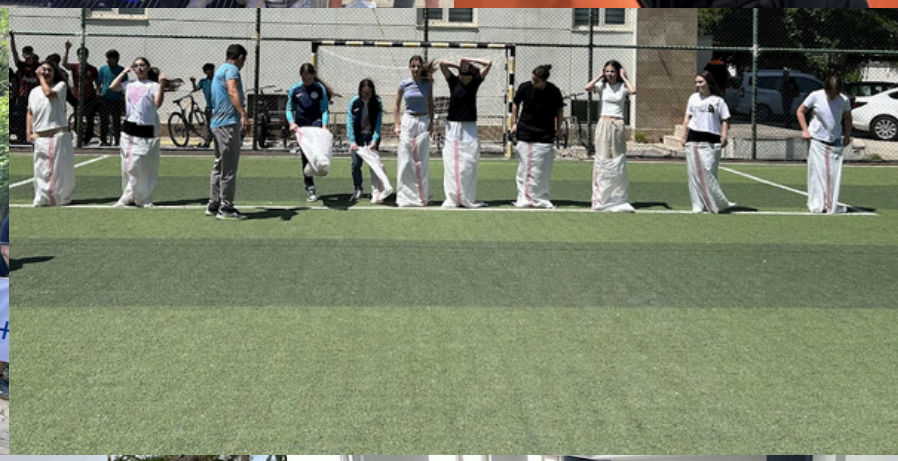

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